## Curriculum Progression Map - Art and Design

Year 2022/23


|  |  | Vocabulary <br> Basic colour <br> names (red, blue, <br> green, orange, <br> yellow, brown, <br> black, white) <br> Draw <br> Picture | Vocabulary <br> Paint <br> Mix <br> change | Vocabulary <br> Stamp <br> Press <br> print | Vocabulary <br> Clay <br> Push <br> Squish <br> smooth |
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|  |  |  |  |  | Vocabulary |


| Year Group | Areas of Study | Drawing | Painting | Printing | Sculpture/3D | Collage/Textiles |
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| Year <br> $1 \& 2$ |  | Skills | Skills | Skills | Skills | Skills |
|  |  | Lines and Marks <br> Name, match and draw lines/marks from observations Invent new lines Draw on different surfaces with a range of media. <br> Shape <br> Observe and draw shapes from observations Draw shapes in between objects Invent new shapes <br> Tone | Use a variety of tools and techniques including different brush sizes and types Mix and match colours to artefacts and objects Work on different scales Experiment with tools and techniques e.g. layering, mixing media, scrapping through Name different | Print with a range of hard and soft materials e.g. corks, pen barrels, sponge <br> Make simple marks on rollers and printing palettes <br> Take simple prints i.e. mono -printing Roll printing ink over found objects to create patterns e.g. plastic mesh, stencils | in a variety of ways including rolling and kneading <br> Explore sculpture with a range of malleable media <br> Manipulate malleable materials for a purpose, e.g. pot, tile Understand the safety and basic care of materials and tools | Collage <br> Create images from a variety of media e.g. photocopies material, fabric, crepe paper , magazines etc Arrange and glue materials to different backgrounds Sort and group materials for different purposes e.g. colour texture Fold, crumple, tear and overlap papers |


|  |  | Investigate tone by drawing light/dark lines, light/dark patterns, light/dark shapes <br> Texture <br> Investigate textures by describing, naming, rubbing, copying | types of paint and their properties Colour <br> Mix primary shades and tones Texture Create textured paint by adding sand, plaster | Build repeating patterns and recognise pattern in the environment <br> Create simple printing blocks with press print Design more repetitive patterns <br> Colour <br> Experiment with overprinting motifs and colour <br> Texture <br> Make rubbings to collect textures and patterns | Form <br> Experiment with constructing and joining recycled, natural and manmade materials <br> Use simple 2-D shapes to create a 3-D form <br> Texture <br> Change the surface of a malleable material e.g. build a textured tile | Work on different scales <br> Colour <br> Collect, sort, name match colours appropriate for an image <br> Shape <br> Create and arrange shapes appropriately <br> Texture <br> Create, select and use textured paper for an image <br> Textiles <br> Match and sort fabrics and threads for colour, texture, length, size and shape <br> Change and modify threads and fabrics, knotting, fraying, fringing, pulling threads, twisting, plaiting Cut and shape fabric using scissors/snips Apply shapes with glue or by |
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| Year Group | Areas of Study | Drawing | Painting | Printing | Sculpture/3D | Collage/Textiles |
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| Year 3 \& 4 |  | Skills | Skills | Skills | Skills | Skills |
|  |  | Lines and Marks <br> Make marks and lines with a wide range of drawing implements e.g. charcoal, pencil, crayon, chalk pastels, pens etc. Experiment with different grades of pencil and other implements to create lines and marks. <br> Form and Shape <br> Experiment with different grades of pencil and other implements to draw different forms and shapes. Begin to show an awareness of objects having a third dimension <br> Tone <br> Experiment with different grades of pencil and other implements to achieve variations in tone. | Experiment with different effects and textures inc. blocking in colour, washes, thickened paint creating textural effects Work on a range of scales e.g. thin brush on small picture etc. <br> Create different effects and textures with paint according to what they need for the task. <br> Colour <br> Mix colours and know which primary colours make secondary colours <br> Use more specific colour language Mix and use tints and shades | Create printing blocks using a relief or impressed method Create repeating patterns Print with two colour overlays | Plan, design and make models from observation or imagination <br> Join clay adequately and construct a simple base for extending and modelling other shapes <br> Create surface patterns and textures in a malleable material <br> Use papier mache to create a simple 3D object | Collage <br> Experiment with a range of collage techniques such as tearing, overlapping and layering to create images and represent textures <br> Use collage as a means of collecting ideas and information and building a visual vocabulary <br> Textiles <br> Use a variety of techniques, e.g. printing, dyeing, weaving and stitching to create different textural effects <br> Match the tool to the material Develop skills in stitching, cutting and joining <br> Experiment with paste resist. |


|  |  | Apply tone in a drawing in a simple way. <br> Texture <br> Create textures with a wide rage of drawing implements. Apply a simple use of pattern and texture in a drawing. |  |  |  |  |
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## Vocabulary

Rigid, Technique, Paper-Mache, Weave, Warp, Weft, Sculpture, Construction
Tone, Coiling, Pinching, Slabbing, Carving, Slip, Scoring, Casting, Running/Cross/Hatch/Blanket Stitch Stippling

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| Year <br> $\mathbf{5 \& ~ 6}$ |  | Skills | Skills | Skills | Skills |  |
|  |  | Lines, Marks, <br>  <br> Texture <br> Use dry media to <br> make different <br> marks, lines, | Develop a <br> painting from a <br> drawing <br> Carry out <br> preliminary | Create printing <br> blocks by <br> simplifying an <br> initial sketch book <br> idea | Shape, form, <br> model and <br> construct from <br> observation or <br> imagination <br> Use recycled, | Collage <br> Add collage to a <br> painted, printed <br> or drawn <br> background |


|  |  | patterns and shapes within a drawing. <br> Experiment with wet media to make different marks, lines, patterns, textures and shapes. <br> Explore colour mixing and blending techniques with coloured pencils. Use different techniques for different purposes i.e. shading, hatching within their own work. <br> Start to develop their own style using tonal contrast and mixed media <br> Perspective and Composition Begin to use simple perspective in their work using a single focal point and horizon. <br> Begin to develop an awareness of composition, scale and proportion in | studies, trying out different media and materials and mixing appropriate colours Create imaginative work from a variety of sources e.g. observational drawing, themes, poetry, music <br> Colour <br> Mix and match colours to create atmosphere and light effects Be able to identify primary secondary, complementary and contrasting colours <br> Work with complementary colours | Use relief or impressed method <br> Create prints with three overlays <br> Work into prints with a range of media e.g. pens, colour pens and paints | natural and man-made materials to create sculptures <br> Plan a sculpture through drawing and other preparatory work <br> Develop skills in using clay inc. slabs, coils, slips, etc <br> Produce intricate patterns and textures in a malleable media | Use a range of media to create collages <br> Use different techniques, colours and textures etc when designing and making pieces of work <br> Use collage as a means of extending work from initial ideas <br> Textiles <br> Use fabrics to create 3D structures <br> Use different grades of threads and needles <br> Experiment with batik techniques <br> Experiment with a range of media to overlap and layer creating interesting colours and textures and effects |
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|  |  | their paintings e.g. <br> foreground, <br> middle ground <br> and background. <br> Show an <br> awareness of how <br> paintings are <br> created ie. <br> Composition |  |  |
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|  | End of Key stage expectations. |
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| Key Stage 1 | By the end of $Y 2$, pupils should be taught: <br> - to use a range of materials creatively to design and make products <br> - to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination <br> - to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space <br> - about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. |
| Key Stage 2 | By the end of $Y 6$, pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. <br> Pupils should be taught:- <br> - to create sketch books to record their observations and use them to review and revisit ideas <br> - to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] <br> - about great artists, architects and designers in history |

